

RESULTS SHEET - 2026

WBDSA Autumn

Division 3

DATE: 18 Nov 26 MATCH: 2/2

HOME TEAM: SEVEN HILLS

AWAY TEAM: GULDFORD A

	HOME TEAM				AWAY TEAM							
	SNOOKER - NAME	HCP	FR-1	FR-2	PTS	BREAKS	SNOOKER - NAME	HCP	FR-1	FR-2	PTS	BREAKS
1	ALEX LAM	+20	(66)	(55)	2		MARK C WILKINS	-10	56	45	0	
2	KURUVILLA U	+5	44	(60)	1		JOE F	+35	(58)	32	1	
3	DERICK S	+20	31	26			DAVE LEES	+15	(57)	(35)	2	
	BILIARDS - NAME	HCP	FR-1	FR-2	PTS	BREAKS	BILIARDS - NAME	HCP	FR-1	FR-2	PTS	BREAKS
4	TONY M	+10	48	(62)	1		SEAN B	+15	(61)	52	1	

Billiards Note: IF DRAW - If there is a drawn score at the 30 Minute Bell, then play on and the first to score wins.

	RESERVES - NAME B/S	HCP	PTS	BREAKS	RESERVES - NAME B/S	HCP	PTS	BREAKS	
5									
6									
<input type="checkbox"/> FORM PREPARED BY HOME CAPTAIN		TOTAL POINTS		4	<input type="checkbox"/> FORM PREPARED BY AWAY CAPTAIN		TOTAL POINTS		4

HOME PLAYER OF THE MATCH KURUVILLA U

AWAY PLAYER OF THE MATCH

DAVE LEES

HOME CAPTAIN SIGNATURE X

KURUVILLA U

AWAY CAPTAIN SIGNATURE X

X

Commencement of Play (Bl 3.1) Matches must start by 7.30pm or earlier if agreed by Captains. Once a game starts, NO COACHING is permitted. Billiards must have a referee if a spare player is available. Referee will be responsible for keeping speed of the game to an acceptable pace and can issue a warning and may then call a forfeit for persistent slow play.

Both teams are responsible for ensuring competent people are available to mark matches unless captains agree not to have markers (Bl 3.12).

Check your handicaps - penalties may apply if incorrect. (Bl 3.14). Note, maximum handicap +50 for both Snooker & Billiards.

Double-up (Bl 3.9) - A team may nominate a player to play twice but only once per match and only once per player per round, and not in the finals. Player to be selected by opposing captain.

Qualification for finals (Bl 3.4)(captains meeting 28/1/26) - A player must play, or be a reserve for, at least 5 regular round games. A player must also play at least one round of billiards or snooker to qualify in that code. Order of Play (Bl 3.2) - Players must play in order of handicaps from lowest to highest, except that top two OR bottom two may swap places.

Mercy Rule (Bl 2.3) - A player MUST CONCEDE the frame if they need FOUR or more snookers on the colours.

Neat clothing with long pants is requested - team shirts if you have them please - it's your club's image!!!

Captains are to complete their own result sheet & upload or send by following Saturday, noon, LATEST (forfeit 1 point) - Scanned as a PDF or clean sharp photo.

Upload to RESULTS page (leagueforms.com) login using the Username and Pin assigned to your team. If there is a problem send to Graham Douglas by SMS to 0412 553 069.

A brief match report & some photos for our website would be appreciated. To Graham: Mob 0412 553 069 or douggo10@optusnet.com.au